Immerse Gamepack Release Notes
Cyberpunk 2077 + The Witcher 3

Last Updated: 08.05.2026 ✦ 09:00 PDT

Immerse Gamepack Cyberpunk 2077 + The Witcher 3 is Personalized Spatial Audio software for headsets that expands the soundscape around and above you in every direction with unprecedented realism and accuracy. The software is built in close collaboration with the CD PROJEKT RED audio team and powered by the latest advancements in Personalized Spatial Audio and Head Tracking technologies from Embody.

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v2.2.1 Release Notes
08.05.2026 ✦ 09:00 PDT

1. Added 48 new headphones personalized EQ, for a total of 180 supported headphones now
2. Added support for Audeze Maxwell 2 ANC sensor based headtracking, including an Enhanced Headtracking mode (combining both headset hardware sensor and webcam)
3. New Tour, including “The Full Effect” and “Immerse yourself”, providing user with audio hints to improve their spatial audio experience with Immerse and check it out in the game
4. Steam version includes now a Free Trial option!

v2.2.0 Release Notes
06.25.2025 ✦ 09:00 PDT

5. Bug fix on Windows 11 which caused no sound through the Immerse Gamepack audio driver.

v2.1.0 Release Notes
05.07.2025 ✦ 09:00 PDT

6. Immerse Gamepack The Witcher 3 is now included FREE with your Cyberpunk 2077 Gamepack license! Two epic worlds, one immersive experience
7. Immerse Gamepack can now be purchased separately through Steam at https://store.steampowered.com/app/3138960/Immerse_Gamepack/

v1.2.2 Release Notes

12.18.2024 ✦ 13:00 PDT

1. Fixed race condition which prevented forced update from working for existing users

v1.2.1 Release Notes

12.18.2024 ✦ 10:00 PDT

1. Corrected a bug that prevented users from downloading the latest updated resources and storing their headset selection

v1.2.0 Release Notes

12.11.2024 ✦ 15:00 PDT

2. Added new headsets
3. Added Shortcut Management for easy hotkey/shortcut customization
4. Virtual cameras are no longer blocked
5. Minor bug fixes and Improvements

v1.1.0 Release Notes

08.07.2024 ✦ 15:00 PDT

6. Immerse Gamepack now supports up to 32 bit and 192kHz sample rate!
7. Release Notes are now multi-language compatible
8. Minor functional UI fixes

v1.0.0 Release Notes

06.20.2024 ✦ 00:00 PDT

9. Explore Night City with realistic audio depth, height, and 360 directional accuracy

10. Immerse Personalized HRTF: Enhanced spatial audio realism and directional detail
11. Immerse Head Tracking: Hear sounds above and behind you with greater accuracy
12. Sonar Map: See where in-game sounds are coming from
13. Headset EQ: Enjoy an optimized sound experience for your favorite headset